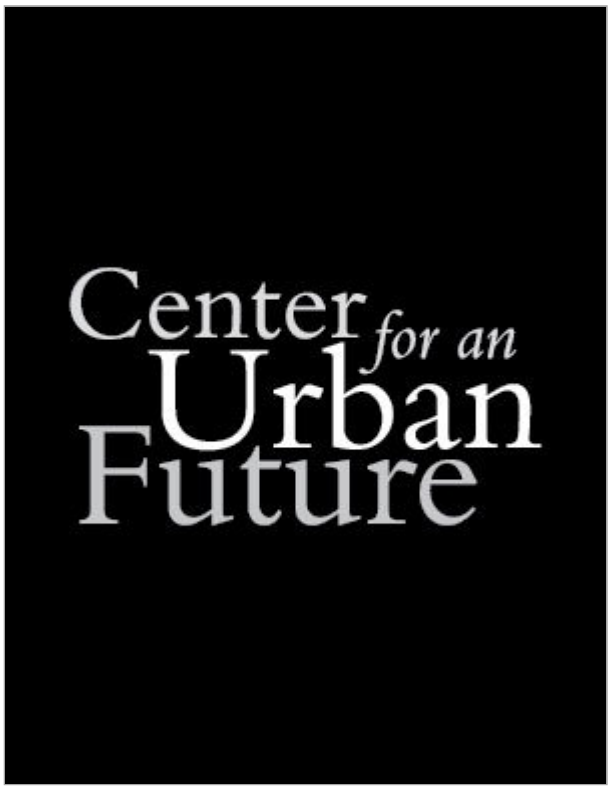


Commentary/Op-Ed - November 2006

Q&A with NYC-based video game developer Eric Zimmerman

New York is a global creative hub, home to an unmatched number of creative people and scores of businesses in industries from film to advertising. But where does the city stand when it comes to the video game industry, one of the nation's fastest growing creative fields? To find out, read the Center's latest Q&A, with Eric Zimmerman, CEO and co-founder of Tribeca-based Gamelab, the city's largest game development studio.

by Jonathan Bowles

Click here to read the Q&A (PDF).

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